



Welcome to...



David E. Bernholdt

RF SciDAC 2020 Workshop



Tutorial slides

https://doi.org/10.6084/m9.figshare.11918397



See slide 2 for license details and requested citation





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License and Citation



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- The requested citation the overall tutorial is: David E. Bernholdt, Better Scientific Software tutorial, in RF SciDAC 2020 Workshop, Knoxville, Tennessee. DOI: <u>10.6084/m9.figshare.11918397</u>
- Individual modules may be cited as Speaker, Module Title, in Better Scientific Software Tutorial...

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Tutorial Instructors

• David Bernholdt, ORNL



- Member of the IDEAS Productivity Project: http://ideas-productivity.org
- Focus: Increasing CSE software productivity, quality, and sustainability
- Member of the RAPIDS SciDAC Institute for Computer Science and Data: <u>https://rapids.lbl.gov/</u>
- Focus: assist Office of Science (SC) application teams in overcoming computer science and data challenges in the use of DOE supercomputing resources to achieve science breakthroughs





The IDEAS-ECP team works with the ECP community to improve developer productivity and software sustainability as key aspects of increasing overall scientific productivity

Customize and curate methodologies

- Target scientific software productivity and sustainability
- Use workflow for best practices content development



3 Establish software communities

- Determine community policies to improve software quality and compatibility
- Create Software Development Kits (SDKs) to facilitate the combined use of complementary libraries and tools

2 Incrementally and iteratively improve software practices

- Determine high-priority topics for improvement and track progress
- Productivity and Sustainability Improvement Planning (PSIP)



4

Engage in community outreach

- Broad community partnerships
- Collaboration with computing facilities
- Webinars, tutorials, events
- WhatIs and HowTo docs
- Better Scientific Software site (<u>https://bssw.io</u>)



Building an Online Community

https://bssw.io

New <u>community-based resource</u> for scientific software improvement



• A central hub for sharing information on practices, techniques, experiences, and tools to improve developer productivity and software sustainability for computational science & engineering (CSE)

Goals

- Raise awareness of the importance of good software practices to scientific productivity and to the quality and reliability of computationally-based scientific results
- Raise awareness of the increasing challenges facing CSE software developers as high-end computing heads to extreme scales
- Help CSE researchers increase effectiveness as well as leverage and impact
- Facilitate CSE collaboration via software in order to advance scientific discoveries

Site users can...

- Find information on scientific software topics
- Contribute new resources based on your experiences
- Create content tailored to the unique needs and perspectives of a focused scientific domain



Advancing Scientific Productivity through Better Scientific Software: Developer Productivity and Software Sustainability Report

Disruptive changes in computer architectures and the complexities of tackling new frontiers in extreme-scale modeling, simulation, and analysis present daunting challenges to software productivity and sustainability.

This newly released report explains the IDEAS approach, outcomes, and impact of work (in partnership with the ECP and broader computational science community).

Target readers are all those who care about the quality and integrity of scientific discoveries based on simulation and analysis. While the difficulties of extreme-scale computing intensify software challenges, issues are relevant across all computing scales, given universal increases in complexity and the need to ensure the trustworthiness of computational results.



BETTER SCIENTIFIC PRODUCTIVITY THROUGH BETTER SCIENTIFIC SOFTWARE: THE IDEAS REPORT 01/30/20





ting Project (ECP) provides a unique opportunity to advance computational science -scale computing. However, disruptive changes in computer architectures and the -scale modeling, simulation, and analysis present daunting challenges to the ainability of software artifacts.

DEAS project within ECP (called IDEAS-ECP) to foster and advance software computational science, as a key aspect of improving overall scientific productivity. es, and impact of work (in partnership with the ECP and broader computational

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January 2020

https://exascaleproject.org/better-scientific-productivity-through-better-scientific-software-the-ideas-report

Follow IDEAS and BSSw

- IDEAS Productivity mailing list: <u>http://eepurl.com/cQCyJ5</u>
 - Announcements of IDEAS-organized events
 - Best Practices for HPC Software Developers webinar series
 - Major scientific meetings (e.g., SIAM, ISC, SC, etc.)
 - Typically 1-2 messages per month
- BSSw Digest: https://bssw.io/pages/receive-our-email-digest
 - Updates on BSSw content
 - New blog posts, events, and resources
 - BSSw Fellowship
 - Typically 1-2 messages per month
 - Also: RSS feed: <u>https://bssw.io/items.rss</u>







The RAPIDS Institute

Solving computer science and data challenges for Office of Science application teams to achieve science breakthroughs on DOE platforms.

- Technology Focus Areas
 - Data Understanding scalable methods, robust infrastructure, machine learning
 - Scientific Data Management I/O libraries, coupling, knowledge management
 - Platform Readiness hybrid programming, deep memory hierarchy, autotuning, correctness
- Application Engagement
 - Tiger Teams engage experts in multiple areas
 - Software productivity: verification and validation, etc.
 - Outreach activities connect with broader community



A	Application Engagement & Community Outreach								
	Tiger Teams								
	Liaisor	Liaisons O		utreach					
	nding	Data	ent	ω					
	Data Understai	Scientific	Managem	Platform Readines					

Tutorial Objectives

Overview of best practices in software engineering explicitly tailored for CSE

- Why: Increase CSE software quality, sustainability, productivity
 - Better CSE software > better CSE research > broader CSE impact
- Who: Practices relevant for projects of all sizes
 - emphasis on small teams, e.g., a faculty member and collaborating students

• Approach:

- Useful information, examples, exercises, pointers to other resources
- Not to prescribe any particular practices as "must use"
 - Be informative about practices that have worked for some projects
 - Emphasis on adoption of practices that help productivity rather than put unsustainable burden
- Customize as needed for each project
- Remember: your code will live longer than you expect. Prepare for it!



Agenda

Time	Module	Торіс	Speaker
1:00pm-1:05pm	00	Introduction	David E. Bernholdt, ORNL
1:05pm-1:30pm	01	Overview of Best Practices in HPC Software Development	David E. Bernholdt, ORNL
1:30pm-2:00pm	02	Agile Methodologies and Useful GitHub Tools	David E. Bernholdt, ORNL
2:00pm-2:30pm	03	Improving Reproducibility through Better Software Practices	David E. Bernholdt, ORNL
2:30pm-2:45pm		Q&A	All
2:45pm-3:30pm		Break	
3:30pm-4:15pm	04	Software Design and Testing	David E. Bernholdt, ORNL
4:14pm-4:45pm	05	Continuous Integration	David E. Bernholdt, ORNL
4:45pm-5:00pm		Q&A	All



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